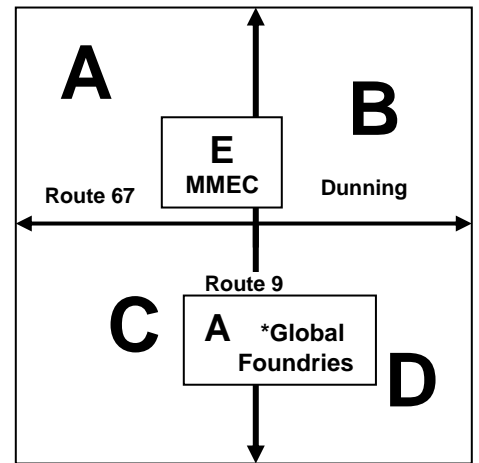


MUTUAL AID CHOICE

*First
5 Ambulances*

You may subdivide your district into a maximum of 4 zones, using major roads. Diagram your dividing roads in the box at the right. Label each zone alphabetically, starting with A. Leave this box blank if you do not wish to divide your district for mutual aid choices.



***NOTES:**

- Global Foundries is Zone A
- MMEC (Malta Med Emerg Care) is Zone E
- Nothing other than MMEC is in Zone E

Ambulance Corps Name: Malta-Stillwater Zone 1 – 38

# Ambulances Required	First Preference	Second Preference (first not available)	Third Preference (first & second not available)
1	Duty Crew	Second Call Crew	Third Call Crew
2	Second Call Crew	Third Call Crew	A: Malta-Still Zone 2 B: Malta-Still Zone 2 C: Malta-Still Zone 2 D: Malta-Still Zone 2 E: Malta-Still Zone 2
3	Third Call Crew	A: Malta-Still Zone 2 B: Malta-Still Zone 2 C: Malta-Still Zone 2 D: Malta-Still Zone 2 E: Malta-Still Zone 2	A: Community B: Saratoga Fire C: Ballston Lake D: Clifton Park E: Clifton Park
4	A: Malta-Still Zone 2 B: Malta-Still Zone 2 C: Malta-Still Zone 2 D: Malta-Still Zone 2 E: Malta-Still Zone 2	A: Community B: Saratoga Fire C: Ballston Lake D: Clifton Park E: Clifton Park	A: Saratoga Fire B: Community C: Clifton Park D: Ballston Lake E: Wilton
5	A: Community B: Saratoga Fire C: Ballston Lake D: Clifton Park E: Clifton Park	A: Saratoga Fire B: Community C: Clifton Park D: Ballston Lake E: Wilton	A: Ballston Lake B: General Schuyler C: Community D: General Schuyler E: Mohawk

This document will be maintained of file for use by the Communications Center of the Saratoga County Sheriff's Department for EMS Dispatch. The Saratoga County Office of Emergency Services will utilize this document in countywide MCI planning and management. Contact the County EMS Coordinator to make changes in this document.

This plan is issued under orders of Mike McEvoy, Saratoga County EMS Coordinator, effective November 24, 2014 until further notice. Authority New York State County Law, Section 223-b.